



**REQUIREMENTS:**

- All conditions must exist
- At least one of the conditions must exist
- Only one of the advancements can be followed
- At least one of the HR conditions must be met
- All of these HR conditions must be met

**REGIONS:**

- Homeland
- Expansion
- Outlying

**Government Building Hierarchy:**

5 → 4 → 3 → 2 → 1  
Min Max

**HIDDEN RESOURCES:**

	Yes	No	Yes	No	Yes	No
Desert						
River						

**CONNECTORS:**

- Advancement
- Minimum building level must exist
- Minimum building level must not exist
- Identifier / Connector

**TRANSLATIONS:**

**Diallage Enchorios** : Regional Pacification  
**Patris Baktria** : Baktrian Homeland  
**Satrapela Baktria** : Baktrian Satrapy  
**Satrapela Hemiautonome** : Semi-autonomous Baktrian Satrapy  
**Nomos Symmachos Autonomos** : Baktrian Allied State

**Sylogos Strateumatos** : Conscription Center of the Army  
**Sylogos kai Skeuotheke Strateumatos** : Conscription Center and Armory of the Army  
**Ephebeia kai Skeuotheke** : Ephebic Training and Armory  
**Ephebeia Phrourike kai Skeuotheke Basilikhe** : Garrisoned Training and Royal Armory  
**Askesis Polemike kai Basilikai Skeuotheikai** : Regular Military Training and Armories  
**Choriton Sylogos Strateumatos** : Conscription Center of the Army for Foreign Natives  
**Choriton Sylogos kai Skeuotheke Strateumatos** : Conscription Center and Armory of the Army for Foreign Natives  
**Choriton Ephebeia kai Skeuotheke** : Ephebic Training and Armory for Foreign Natives  
**Choriton Ephebeia Phrourike kai Skeuotheke** : Garrisoned Training for Foreign Natives and Armory  
**Choriton Askesis Polemike kai Skeuotheikai** : Regular Military Training for Foreign Natives and Armories