



**CONNECTORS:**

- ←----- Advancement
- ← Minimum building level must exist
- ←- Minimum building level must not exist
- ① Identifier / Connector

**HIDDEN RESOURCES:**

	Yes	No
Desert		
Nomad		
Mixed		
NoRoads		

**REQUIREMENTS:**

- ← All minimum building levels must exist
- ← At least one of the min. building levels must exist
- ← Only one of the advancements can be followed
- At least one of the HR conditions must be met
- All of these HR conditions must be met

**TRANSLATIONS:**

- Pata Hveyyau Inatastai** : Muster Field for Foreign Natives
- Saragyai Hveyyau Guha Inatastai** : Militia Barracks for Foreign Natives
- Saragyai Hveyyau Guha Kara** : Town Barracks for Foreign Natives
- Saragyai Hveyyau Payai Kantha** : Large barracks for Foreign Natives
- Saragyai Rruiya Hveyyau** : Royal Barracks for Foreign Natives